

## Implementing shooting method for boundary value problems

$$\frac{d^2\theta}{dt^2} = -\sin(\theta(t)) \quad (1)$$

Given  $\theta(0) = 0$  and  $\theta(2) = \pi/2$ , find  $\theta(t)$ .

## CODE:

Define right-hand side, as for initial value ODEs.

```
function rhs = pendulum_rhs(t,y)

rhs = [y(2)
       -sin(y(1))];
```

## SETUP: pendulum\_shoot\_bisection.m

```
TOLERANCE = 10^(-4); % Tolerance for the bisection
max_iterations = 100; % Maximum number of bisection steps
tspan = [0 2]; % Domain
```

```
% bounds for range of A that will search for solution
AL=.1 ; % left and right-hand endpoints
AR=3 ;
```

**Check whether bisection will work: D(AL) and D(AR) must have opposite signs**

```
% Calculate D(AL)
y0 = [0 AL]; % Construct the initial condition
[t,y] = ode45('pendulum_rhs',tspan,y0); % Solve the ODE
DAL=y(end,1)-pi/2;
```

```
% Calculate D(AR)
y0 = [0 AR]; % Construct the initial condition
[t,y] = ode45('pendulum_rhs',tspan,y0); % Solve the ODE
DAR=y(end,1)-pi/2;
```

**If this is not satisfied, code breaks – must choose different starting values of AL and AR**

**NEXT: begin bisection loop**

```
for i=1:max_iterations
```

```
    AC = (AL+AR)/2 % Find the midpoint of the interval
```

- compute  $D(AL)$ ,  $D(AR)$ ,  $D(AC)$

- Bisection step: if  $D(AC)$  and  $D(AL)$  have same sign, throw away left half (move left endpt. to center)

```
    if DAC*DAL>0
```

```
        AL=AC
```

- else throw away right half (move right endpt. to center)

```
    else
```

```
        AR=AC
```

```
    end
```

- Check to see if we are close to solution (is  $|D(AC)|$  below tolerance?)

```
    if ( abs(DAC) < TOLERANCE )
```

```
        break
```

```
    end
```

```
end % end for loop
```

## Schrödinger equation from quantum mechanics:

$$\frac{d^2\Psi_n}{dx^2} = (\beta_n - n_0)\Psi_n \quad \Psi_n(\pm 1) = 0 \quad (2)$$

Rewrite as a first order system:

$$\frac{d\phi_1}{dx} = \phi_2 \quad (3)$$

$$\frac{d\phi_2}{dx} = (\beta_n - n_0)\phi_1 \quad (4)$$

Boundary conditions:

$$\phi_1(-1) = 0 \quad \phi_1(1) = 0 \quad (5)$$

$$\phi_2(-1) = 1 \quad (6)$$

## A NEW TYPE OF SHOOTING PROBLEM:

- SPECIFY FULL set of initial conditions.
- Shoot to find  $\bar{\beta}$ : values such that if  $\beta_n = \bar{\beta}$ , we satisfy  $\phi_1(1) = 0$
- $\bar{\beta}$  are energy levels for Schrodinger eqn!
- There are MANY  $\bar{\beta}$ . Say we want to find 5 of them.

Search-and-bisection method:

Given prior knowledge: e.g.  $\phi_1(1)$  *decreases as  $\beta$  decreases*.

- Start at  $\beta = \beta_{start}$
- If  $\phi_1(1) > 0$ ,  $\beta \rightarrow \beta - \Delta\beta$
- If  $\phi_1(1) < 0$ ,  $\beta \rightarrow \beta + \Delta\beta/2$  .....      and  $\Delta\beta \rightarrow \Delta\beta/2$
- After converge to  $\bar{\beta}$ , restart with  $\beta_{start} = \bar{\beta} - 1$

[[ sketch of search algorithm ]]

**CODES:** First, shoot2.m

define right hand side for the schrodinger equation

2 parameters: n0, beta

```
function rhs=shoot2(xspan,phi,dummy,n0,beta)
```

```
rhs = [phi(2) ; (beta-n0)*phi(1)];
```

**CODE:** schrodinger\_shoot.m

**INNER LOOP: BISECTION TO FIND EACH  $\bar{\beta}$ :**

```
for j=1:1000      %number of bisection iterations
    [x,y] = ode45('shoot2',xspan,x0,[],n0,beta); % Solve the ODE

    if abs(y(end,1)-0) < TOLERANCE % converged yet?
        break;
    end

    if (-1)^(modes+1)*y(end,1)>0 %...then must decrease beta
        beta=beta - dbeta;
    else % ... must increase beta
        beta=beta + dbeta/2;
        dbeta=dbeta/2;
    end
end

end
```

**CODE:** schrodinger\_shoot.m

Key idea: NEST BISECTION LOOP INSIDE “MODE” LOOP TO FIND MULTIPLE  $\bar{\beta}$ :

```
for modes=1:5 %loop over number of beta that want

    beta = beta_start; % Reset for next solution beta
    dbeta = n0/100; % Reset for next solution beta

    [[BISECTION LOOP, CONVERGING TO beta]]

    beta_start = beta-0.1; % Change the starting value of beta so w
                            % find the next one
end %loop over modes
```